

# **Digital Drum**Owner's Manual

### **INFORMATION FOR YOUR SAFETY!**

### THE FCC REGULATION WARNING (for USA)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Unauthorized changes or modification to this system can void the user's authority to operate this equipment.

#### **CAUTION**

The normal function of the product may be disturbed by Strong Electro Magnetic Interference. If so, simply reset the product to resume normal operation by following the owner's manual. In case the function could not resume, please use the product in other location.

#### **PRECAUTIONS**

#### PLEASE READ CAREFULLY BEFORE PROCEEDING

Please keep this manual in a safe place for future reference.

### **Power Supply**

Please connect the designated AC adaptor to an AC outlet of the correct voltage.

Do not connect it to an AC outlet of voltage other than that for which your instrument is intended.

Unplug the AC power adaptor when not using the instrument, or during electrical storms.

#### Connections

Before connecting the instrument to other devices, turn off the power to all units. This will help prevent malfunction and / or damage to other devices.

#### Location

Do not expose the instrument to the following conditions to avoid deformation, discoloration, or more serious damage:

Direct sunlight

Extreme temperature or humidity Excessive dusty or dirty location Strong vibrations or shocks Close to magnetic fields

### Interference with other electrical devices

Radios and televisions placed nearby may experience reception interference. Operate this unit at a suitable distance from radios and televisions.

#### Cleaning

Clean only with a soft, dry cloth.

Do not use paint thinners, solvents, cleaning fluids, or chemical-impregnated wiping cloths.

#### Handling

Do not apply excessive force to the switches or controls.

Do not let paper, metallic, or other objects into the instrument. If this happens, remove the electric plug from the outlet. Then have the instrument inspected by qualified service personnel.

Disconnect all cables before moving the instrument.

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# **Main Features**

### A Richer Sound Bank with Realistic Sound Effects:

This product contains 310 sounds. You can also add sounds from computer conveniently through corresponding software, which is specially designed to enrich your performance.

This product is equipped with more expressive sound effects to make your performance realistic and subtle.

# A Huge Music Library Meeting the Needs of Practicing and Performing Different Music Styles:

120 preset songs cover a large scale of music styles, which cater to your various performing needs.

4 independent buttons enable you to control every sound track easily.

# Learning, Hand Percussion, Left-Right Exchange—Powerful Functions with Convenient Entries:

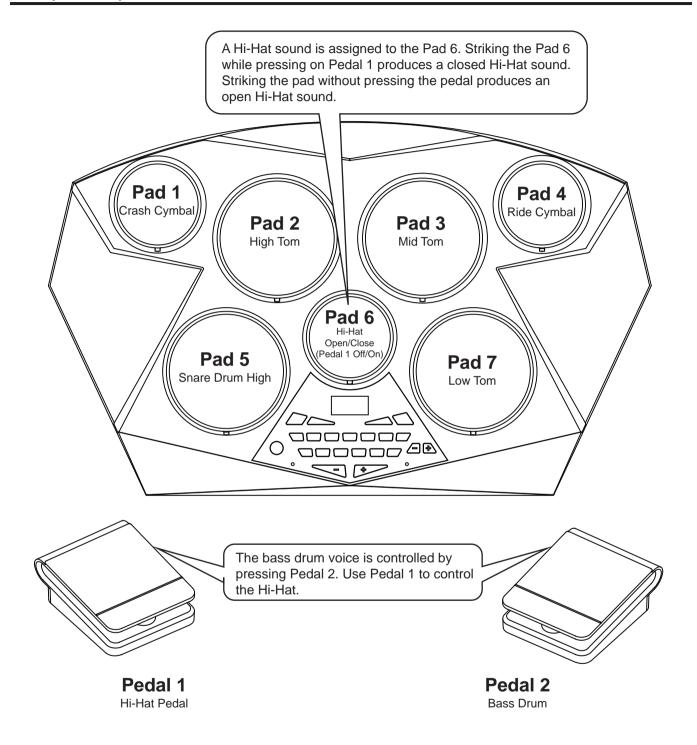
Learning mode can improve your practice with special function.

Hand percussion mode can make you a percussive generalist.

Left-Right exchange is tailored to meet the need of left-handed drummer.

# **Panel Description**

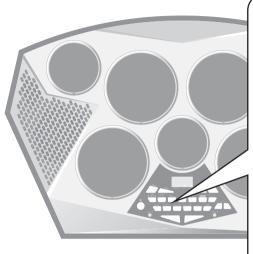
### Pad (Default):

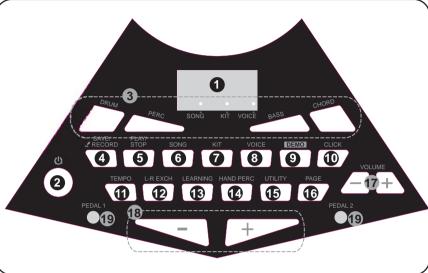


### TIPS:

- 1. Each pad has a LED indicator. When hitting a pad, playing DEMO or under learning mode, the corresponding pad indicator(s) will be lighted.
- 2. Two pedal is attached to this product, which are Hi-hat pedal (PEDAL 1) and bass drum pedal (PEDAL 2) by default.

### **Top Panel**





#### 1. 3-Digital-LED Display

Display current mode and parameter.

#### 2. [Power]

Press the button to turn the power on/off.

### 3. Song Track Switches

Mute or play 4 track respectively when playing a song. The button indicator will be lighted.

### [DRUM]

Mute/play the drum track of a song. Light on means play this track, light off means mute this track.

#### [PERC]

Mute/play the percussion track of a song. Light on means play this track, light off means mute this track.

### [BASS]

Mute/play the bass track of a song. Light on means play this track, light off means mute this track.

#### [CHORD]

Mute/play the chord track of a song. Light on means play this track, light off means mute this track.

### 4. [SAVE/RECORD]

This button is used to save the current kit settings in a user kit.

Press and hold the button for 1 second to enter record menu. The button indicator will be lighted.

### 5. [PLAY/STOP]

Play/stop a song.

#### 6. [SONG]

Press the button to enter song menu.

### 7. [KIT]

Press the button to enter kit menu.

### 8. [VOICE]

Press the button to enter voice menu.

### 9. [DEMO]

Press the button to play or stop demo.

#### 10. [CLICK]

Press the button to start or stop the click, and enter click menu. The button indicator will be lighted.

### 11. [TEMPO]

Press the button to enter tempo menu.

#### 12. [L-R EXCH]

Press the button to exchange the voices between pads on opposite positions. The button indicator will be lighted.

#### 13. [LEARNING]

Press the button to enter learning mode. The button indicator will be lighted.

#### 14. [HAND PERC]

Press the button to enter hand percussion mode.

### **15. [UTILITY]**

Press the button to enter utility menu. The button indicator will be lighted. You can adjust the parameters of EQ and pad start.

### 16. [PAGE]

Press the button to turn a page in menus.

### 17. [VOLUME+] / [VOLUME-]

Press to adjust global volume. Hold down to change the volume faster.

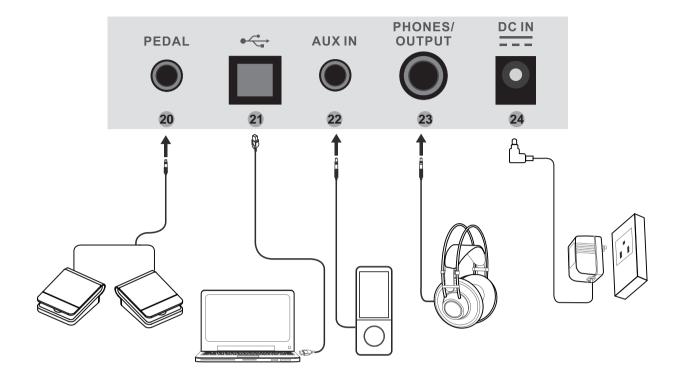
#### 18. [+] / [-]

Press to adjust parameters.

### 19. PEDAL Indicators

Kick pedal and hi-hat pedal indicators.

### Real Panel:



- **20. [PEDAL] JACK**Connect to Pedals.
- 21. [USB] JACK Connect to a PC.
- **22. [AUX IN] JACK**Connect to other Aux Out device.

- **23. [PHONES/OUTPUT] JACK**Connect to external AMP or phones.
- **24. [DC IN] JACK**Connect to the attached AC adaptor.

# **Prepare To Play**

### **Battery**

You can connect attached AC Adaptor or you can also install 6 batteries (Sum-2,R 14, "C" size or equiv) as Picture.

### **Power On**

Press the [Power] button to turn the power on. LED Display and 4 song track switches light. You can find the current mode and parameter on LED Display.

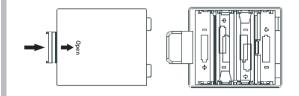
### **Power Off**

Press the [Power] button to turn the power off. LED Display and 4 song track switches are turned off.

### **Auto Power Off**

In order to save energy, we have designed the "Automatic Shutdown" function. With this function, this product will shutdown automatically when you have left it idle for more than 30 minutes.

If you don't need this function, just press and hold the  $\mbox{[PLAY/STOP]}$  button then turn the drum on.









# **Choosing a Kit and Assigning a Pad**

### **Choosing a Kit**

This product contains 65 kits, including 55 preset kits and 10 user kits.

- Press [KIT], LED Display will indicate a point between the second and third number, which means kit mode is on.
- 2. In kit mode, LED Display will indicate the sequence number of current kit. (1-55, U01~U10) Press [+] or [-] to choose a kit.



This product contains 310 voices. Besides, you can also download voices from a computer through corresponding software. You can download 99 voices at most.

- 1. Press [VOICE], LED Display will indicate a point on the right of the third number, which means voice mode is on.
- 2. In voice mode, hit the pad you want to edit, then the corresponding indicator is lighted, which means the pad is chosen.
- 3. LED Display will indicate the related parameter of a voice. Press [+] or [-] to adjust a parameter. Press [PAGE] to choose menus. You can find further details in the following table:

### \* Note:

The LCD may display "---" after you have download new wave samples to module, it means you have to reassign an available sample number of specified pad.

For example:

- There are five user wave samples: U001, U002, U003, U004, and U005.
- 2. And we have assigned the U003 sample to snare pad.
- Now, you are downloading new user samples to your module. Let's suppose that you are downloading two samples to your module.
- All downloaded samples will cover previous user samples of pad. So, you can only select the new user snare pad sample from U001 and U002, and the previous U003 does not exist now.
- The LCD displays "---" temporarily, you have to refresh new wave samples and reassign snare pad as U001 or U002.

### Saving a Kit

- 1. Press [SAVE/RECORD], LED Display will indicate "U01" and blink, which means save to user kit 1.
- 2. Press [+] or [-] to choose a place to save current kit.
- Press [SAVE/RECORD] again to confirm. LED Display will stop blinking.

#### Note:

The current kit will be lost if you enter other modes or preset kits before saving it.





Menu	The Range of parameter	Display
Voice	1-310, U1~U99*	128
Volume	0-16	L 12
Pan	-8-+8	P02
Reverb	0-3	r 02
Tune	-8-+8	E - 2
MIDI NOTE	0-99	n 12



# **Choosing and Playing a Song**

### **Choosing a Song**

This product contains 120 preset songs. Besides, you can also download songs of MIDI format from a computer through corresponding software. You can download 5 songs at most. (Please refer to <Downloading From a Computer>)

- 1. Press [SONG], LED Display will indicate a point between the first and second number, which means song mode is on.
- In song mode, LED Display will indicate the sequence number of current song. (1-120) Press [+] or [-] to choose a song.

### Playing a Song

- 1. Press [PLAY/STOP] to play or stop a song. When playing a song, you can also press [+] or [-]. This product will start the new chosen song at the next measure.
- 2. When playing a song, press [CLICK] to start or stop the click.
- 3. When playing a song, 3 points on LED Display will blink at the same speed of the song. All points will be lighted when the song was in the first beat.
- 4. Press [TEMPO] to enter tempo menu. LED Display will indicate the current tempo.

Press [+] or [-] to change tempo (30-280). Press [+] and [-] simultaneously to restore default tempo.

You can press other button to exit tempo menu, or LED Display will turn back to the previous menu if there is no operation in 3 seconds.

### Song Track Switches

- 1. You can play/stop drum, percussion, bass and chord tracks respectively through [DRUM], [PERC], [BASS] and [CHORD].
- 2. Press one or any of these buttons to mute related tracks. Corresponding lights will be off.
- 3. Press the button whose light is off, This product will play the corresponding track again, and the light will be turned on.

**TIPS**: Song Track Switches are only useful to songs playing. Demo is not included.

### **Learning Mode**

Learning mode is design to provide an easy way for you to practice grooves of different styles.

When playing a song, press [LEARNING]. The drum track will be muted. Meanwhile, the pad Indicators will blink when the drum part should be played in the song. You can practice this groove with the help of these indicators.

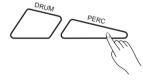
**TIPS**: Low speed and repeated practice will make your learning more effective.

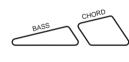














## Click

# Starting and Stopping the Click Press [CLICK] to start the click. CLICK button will blink at

the same speed of the click.

Press [CLICK] again to stop the click.

### **Setting the Click**

- 1. Press [CLICK] to start the click. Meanwhile, the LED Display will enter click menu.
- 2. Press [+] or [-] to adjust a parameter. Press [PAGE] to choose menus.

You can find further details in the right table:

### **Adjusting Tempo**

Press [TEMPO] to enter tempo menu. LED Display will indicate the current tempo.

Press [+] or [-] to change tempo (30-280). Press [+] and [-] simultaneously to restore default tempo.

You can press other button to exit tempo menu, or LED Display will turn back to the previous menu if there is no operation in 3 seconds.



	,	
Menu	The Range of parameter	Display
Beat	1-9	6-4
Rhythm	2 (half-notes)	L-8
Туре	4 (quarter notes)	
	8 (eighth notes)	
	3 (eighth note triplets)	
	16 (sixteen notes)	
Volume	0-16	L 12
Voice	1-6	E 0 4

# Recording

### **Entering Recording Mode**

- 1. Hold down [SAVE/RECORD], LED Display will indicate "rEC", which means recording mode is on.
- 2. Press [PAGE] to choose menus. Press [+] or [-] to adjust a parameter. You can find further details in the following table:

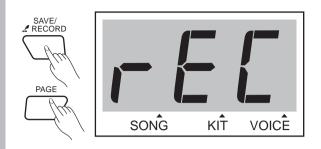
Menu	The Range of	Display	Notes
	parameter		
UserSong	U01~U05	U.O 2	
Kit	1-55,U01-10	00.2	
Song	,1-120	0.65	Choose the song you want to
			record with. ""means
			record without songs.
Beat	1-9	6-4	This menu will be skipped if
			song is not
Ryhthm	2 (half-notes)	L - 8	This menu will be skipped if
Туре	4 (quarter notes)		song is not
	8 (eighth notes)		
	3 (eighth note triplets)		
	16 (sixteen notes)		
Tempo	30-280	120	

### Recording

- Under the recording mode, press [PLAY/STOP] or hit any pad to start recording. LED Display will indicate the measure number and 3 points on LED Display will blink at the tempo you've set.
- 2. Press [PLAY/STOP] again to stop recording.

### Note:

LED Display will indicate "FUL" and return to other mode if the memory of module is full. You can record about 6500 hits at most.





# **Utility**

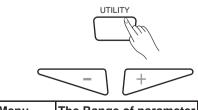
Press [UTILITY], LED Display will indicate the parameter of current menu.

Press [+] or [-] to adjust a parameter. Press [PAGE] to choose menus.

You can find further details in the right table:

### Note:

Pad Start allows you hit a pad to start a song. "PoN" means this function is on. "PoF" means this function is off. Press [PLAY/STOP] to stop a song.



Menu	The Range of parameter	Display
EQ High	0-8	EH3
EQ Middle	0-8	Ed7
EQ Low	0-8	EL4
Pad Start	PoN/PoF	PaF

### **DEMO**

DEMO is designed to display this product's sound features.

- 1. Press [DEMO] to play demo. LED Display will indicate "dE". 3 points on LED Display will blink at the same speed of the demo. Meanwhile, the pad indicators will blink when the drum part should be played in the song.
- 2. Press [DEMO] or [PLAY/STOP] to stop .

### Left-Right Exchange

Left-Right Exchange is specially designed for left-handed drummer. Through this button, you can easily exchange between right-handed mode and left-handed mode.

- 1. Press [L-R EXCH] to exchange the preset kit voices between pads on opposite positions automatically. Meanwhile, the button light will be on, which means left-handed mode is ready.
- 2. Press [L-R EXCH] again to restore right-handed mode.

### **Hand Percussion**

Hand percussion function provide an easy entry to hand percussion mode.

- 1. Press [HAND PERC] to start hand percussion mode. The current kit will be changed to hand percussion kit. Sensitivity will be higher while velocity will be lower which is fit for hand playing.
- 2. Press [HAND PERC] again to exit hand percussion mode.

#### Notes:

In this mode, you can choose kit 23, 24, 48 as hand percussion kit and song 94, 96 to play with.

### **MIDI** Connection

You can connect this product to a PC through a USB cable. The USB connector allows you to connect the digital drum directly to your computer. It can be connected without installing a driver in Windows and MAC OSX environments. The digital drum will be recognized as a "USB Audio device" to receive and transmit MIDI messages through a single USB cable.

### Note:

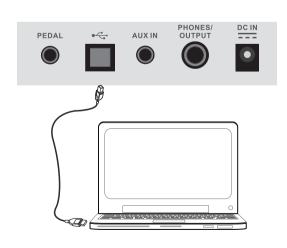
Compatible USB connector: USB 3.0, USB 2.0 full speed and USB high speed.

# **Other Functions**









# **Software Downloading**

### **MIDI Songs Downloading**

There are 20 preset songs plus 5 user songs on this portable drum. End user can download 5 Midi songs with MIDI format 0 from PC via the software 'Song Transfer'.

Get ready with your PC, software of 'Song Transfer' and USB cable (A-B type) to download user songs from PC.

- Click at www.mecldata.com/download/apps for downloading 'Song Transfer'.
- 2. Install and open 'Song Transfer' on your PC.
- 3. Connect PC and the portable drum via USB cable (A-B type)
- 4. Download MIDI songs from PC via 'Song Transfer'.
- \*For more details, please refer to HELP of 'Song Transfer'

#### Remarks:

- Support Window XP, Window 7 32/64 bit, Window 8 32/64 bit.
- The filename extension must be '\*\*\*.mid'.
- Support SMF 0 MIDI file only and its PPQN should be 120.
- Capacity per MIDI file must be less than 20KB.
- The download song only can be saved in one of user song 1~5.
- The new download song will replace the one you want to omit.

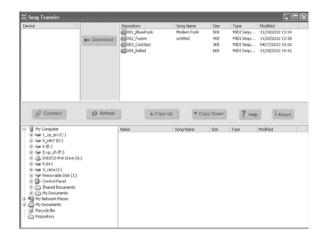
### **Wave Samples Downloading**

Get ready with your PC, software of 'Drum Wave Maker' and USB cable (A-B type) to download waves files from PC.

- Click at www.mecldata.com/download/apps for downloading 'Drum Wave Maker'.
- 2. Install and open 'Drum Wave Maker' on your PC.
- 3. Connect PC and the portable drum via USB cable (A-B type)
- 4. Download wave files from PC via 'Drum Wave Maker'.
- \*For more details, please refer to HELP of 'Drum Wave Maker'

### Remarks:

- Support Window XP, Window 7 32/64 bit, Window 8 32/64 bit.
- The filename extension must be "\*\*\*.wav".
- Support 8bit/16bit, 11.025k~22.05k~32k~44.1k~48k, mono/stereo wave.
- The maximum capacity of the wave group for downloading must be less than 16MByte.
- Maximum number of wave files for downloading is 99 only.





# **Troubleshooting**

Problem	Possible Cause and Solution
No sound	Adjust the [VOLUME] button to be sure that the volume isn't down.
No sound from Pads	To be sure not set the volume of the pad to 0.
No click sound	<ol> <li>To be sure the metronome is turned on.</li> <li>To be sure not set the volume of the click to 0.</li> </ol>
The Pad volume doesn't match the Song playback volume	Adjust the pad volume to match the song playback volume.
Cannot connect to the computer	Make sure the USB cable has correctly connected.     Do the connect operation again (Keep the computer on, and then turn the drum module power on, connect the USB cable).     The drum module can be connect to PC automatically without installing any software driver.

# **Prompt Messages**

Parameter	Meaning
NoP	The module was busy with initialize and it can't response your operation temporarily.
	It means the voice you selected was not exist.
NUL	The user song was empty.
FUL	The user song was full when recording.

# **Specifications**

#### **Pads**

7 Drum Pads with Touch Sensitive

### **Drum Voices**

310 Drum Voices

### **Drum Kits**

55 Preset + 10 Custom

### Songs

120

### **Demo Song**

1

### **Panel Controls**

POWER ON/OFF, MASTER VOLUME +/-, TEMPO, PAGE +/-, UTILITY, SONG, VOICE, KIT, LEARNING, HAND PERC, SAVE/RECORD, PLAY/STOP, CLICK, L-R EXCH, DEMO, TRACK(DRUM/PERC/BASS/CHORD)

#### Connectors

PEDAL USB Port PHONES/OUTPUT AUX IN DC 12 V (AC Adaptor)

### **Power Source**

Six "C" size, SUM-2, R14, or equivalent batteries DC 12V adaptor, center positive type

### **Dimensions**

618(L) x 383(W) x 130(H) mm

### Weight

3.38kg

\* All specifications and appearances are subject to change without notice.

# **Voice List**

No.	Full Name
KIC	K
1	22"Acoustic Kick
2	24"Standard Kick
3	Brush Kick
4	Rock Kick
5	Jazz Kick
6	Room Kick
7	Fusion Kick
8	1970's Kick
9	Vintage Kick
10	HipHop Kick
11	Reggae Kick
12	Old School Kick
13	Lo-Fi Kick
14	Junkyard Kick
15	Noise Kick
16	Drum & Bass Kick
17	808 Kick
18	909 Kick
19	Electronic Kick 1
20	Dance Kick
21	FX Mix Kick
22	Techno Kick
23	Electronic Kick 2
24	Magic Kick
SNA	
25	14" Acoustic Snare
26	14" Standard Snare
27	14" Funk Snare
28	Brush Snare
29	14" Jazz Snare 14" Rock Snare
30	
32	13" Damped Snare Orchestra Snare
33	Orchestra Snare Rim
34	Room Snare
35	Fusion Snare
36	Big Band Snare
37	Vintage Snare
38	Live Snare
39	Reggae Snare
40	R&B Snare 1
41	808 Snare
42	909 Snare
43	R&B Snare 2
44	Electronic Snare
45	Power Snare
46	Dance Snare
47	Old School Snare
48	House Snare
49	Lo-Fi Snare
50	Junkyard Snare
51	Noise Snare
52	Drum & Bass Snare
53	Techno Snare

54	Techno Snare Rim
55	Magic Snare
56	Acoustic Snare Stick
57	Standard Snare Stick
58	Brush Snare Stick
59	Rock Snare Stick
60	Live Snare Stick
61	Room Snare Stick
62	Fusion Snare Stick
63	Brush Swirl
Tom	
64	Acoustic Tom 1
65	Acoustic Tom 2
66	Acoustic Tom 3
67	Acoustic Tom 4
68	Acoustic Tom 5
69	Acoustic Tom 6
70	Brush Tom 1
71	Brush Tom 2
72	Brush Tom 3
73	Brush Tom 4
74	Brush Tom 5
75	Brush Tom 6
76	Jazz Tom 1
77	Jazz Tom 2
78	Jazz Tom 3
79	Jazz Tom 4
80	Jazz Tom 5
81	Jazz Tom 6
82	808 Tom 1
83	808 Tom 2
84	808 Tom 3
85	808 Tom 4
86	808 Tom 5
87	808 Tom 6
88	909 Tom 1
89	909 Tom 2
90	909 Tom 3
91	909 Tom 4
92	909 Tom 5
93	909 Tom 6
94	Electronic Tom 1
95	Electronic Tom 2
96	Electronic Tom 3
97	Electronic Tom 4
98	Electronic Tom 5
99	Electronic Tom 6
100	Power Town 1
101	Power Tom 2
102	Power Tom 3
103	Power Tom 4
104	Power Tom 5
105	Power Tom 6
106	Lo-Fi Tom 1
107	Lo-Fi Tom 2
108	Lo-Fi Tom 3

109	Lo-Fi Tom 4
110	Lo-Fi Tom 5
111	Lo-Fi Tom 6
112	Junkyard Tom 1
113	Junkyard Tom 2
114	Junkyard Tom 3
115	Junkyard Tom 4
116	Junkyard Tom 5
117	Junkyard Tom 6
118	Noise Tom 1
119	Noise Tom 2
120	Noise Tom 3
121	Noise Tom 4
122	Noise Tom 5
123	Noise Tom 6
124	Techno Tom 1
125	Techno Tom 2
126	Techno Tom 3
127	Techno Tom 4
128	Techno Tom 5
129	Techno Tom 6
130	Magic Tom 1
131	Magic Tom 2
132	Magic Tom 3
133	Magic Tom 4
Ride	
134	20" Funk Ride
134 135	20" Funk Ride 808 Ride
134	20" Funk Ride
134 135 136 137	20" Funk Ride 808 Ride Ride House Ride
134 135 136 137 138	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride
134 135 136 137 138 139	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride
134 135 136 137 138 139 140	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride
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134 135 136 137 138 139 140 <b>Cra</b> : 141 142	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride 8h 16" Acoustic Crash 16" Acoustic Crash Edge
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  sh 16" Acoustic Crash 16" Rock Crash
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash
134 135 136 137 138 139 140 <b>Cras</b> 141 142 143 144 145 146	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash 909Crash
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 146 147	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  808 Ride Lo-Fi Ride Junkyard Ride Noise Ride Ride Rocs Ride 808 Ride
134 135 136 137 138 139 140 <b>Cra</b> 141 142 143 144 145 146 147	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  **Sh**  16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash 16" Rock Crash Electronic Crash Brush Crash
134 135 136 137 138 139 140 <b>Cras</b> 141 142 143 144 145 146 147 148	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash
134 135 136 137 138 139 140 <b>Cra</b> 141 142 143 144 145 146 147 148 149 150	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Electronic Crash Subscript Subscri
134 135 136 137 138 139 140 <b>Cra</b> 141 142 143 144 145 146 147 148 149 150	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  Sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash
134 135 136 137 138 140 <b>Cra</b> : 141 142 143 144 145 146 147 148 149 150 <b>Hih</b> :	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 146 147 148 149 150 151 <b>Hihi</b> :	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Electronic Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash at 14" Acoustic Hi-hat Close
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 146 147 148 149 150 151 <b>Hiha</b> :	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  808 Ride  Lo-Fi Ride Junkyard Ride Noise Ride 808 Rid
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 146 147 148 149 150 151 <b>Hih</b> : 152 153	20" Funk Ride 808 Ride Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  Sh  16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash 4" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Close
134 135 136 137 138 139 140 <b>Cra</b> 141 142 143 144 145 146 147 148 150 151 <b>Hih</b> 152 153 154	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  **Sh**  16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash  **At**  14" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Close 14" Acoustic Hi-hat Edge Open
134 135 136 137 138 140 <b>Cra</b> 141 142 143 144 145 146 147 150 151 <b>Hih</b> 152 153 154 155 156	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  **Sh**  16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash **at**  14" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Close 14" Acoustic Hi-hat Edge Open 14" Acoustic Hi-hat Edge Open 14" Acoustic Hi-hat Edge Open
134 135 136 137 138 140 <b>Cra</b> : 141 142 143 144 145 146 147 150 151 <b>Hih</b> : 152 153 154 155 156	20" Funk Ride 808 Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash at 14" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Open 14" Acoustic Hi-hat Pedal 14" Acoustic Hi-hat Splash
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 146 150 151 <b>Hihr</b> : 152 153 154 155 156 157 158	20" Funk Ride 808 Ride Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  808 Ride Sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash at 14" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Open 14" Acoustic Hi-hat Splash Rock Hi-hat Close
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 150 151 <b>Hih</b> : 152 153 154 155 156 157 158	20" Funk Ride 808 Ride Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  Sh  16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash 4" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Open 14" Acoustic Hi-hat Pedal 14" Acoustic Hi-hat Splash Rock Hi-hat Close Rock Hi-hat Open
134 135 136 137 138 139 140 <b>Cra</b> : 141 142 143 144 145 146 150 151 <b>Hihr</b> : 152 153 154 155 156 157 158	20" Funk Ride 808 Ride Ride Ride House Ride Lo-Fi Ride Junkyard Ride Noise Ride  808 Ride Sh 16" Acoustic Crash 16" Acoustic Crash Edge 16" Rock Crash 16" Rock Crash Edge 808Crash 909Crash Electronic Crash Brush Crash Lo-Fi Crash China Splash at 14" Acoustic Hi-hat Close 14" Acoustic Hi-hat Edge Open 14" Acoustic Hi-hat Splash Rock Hi-hat Close

162	808 Hi-hat Close
163	808 Hi-hat Open
164	808 Hi-hat Pedal
165	808 Hi-hat Splash
166	909 Hi-hat Close
167	909 Hi-hat Open
168	909 Hi-hat Pedal
169	909 Hi-hat Splash
170	Dance Hi-hat Close
171	Dance Hi-hat Open
172	Dance Hi-hat Pedal
173	Dance Hi-hat Splash
174	Lo-Fi Hi-hat Close
175	Lo-Fi Hi-hat Open
176	Lo-Fi Hi-hat Edge
177	Lo-Fi Hi-hat Pedal
178	Lo-Fi Hi-hat Splash
PEF	RCUSSION 1
179	Nan Bang
180	Da Mu Yu
181	Xiao Bo
182	Xiao Luo
183	Peng Lin
184	Maracas
185	Metronome Bell
186	Vibra-slap
187	Synthesis Pecussion
188	High Q
189	Low Q
190	Mute Hi Conga
191	Open Hi Conga
192	Low Conga
193	High Bongo
194	Low Bongo
195	High Agogo
196	Low Agogo
197	Claves
198	Jingle Bell
199	Cowbell
200	Tambourine
201	Cabasa
202	Long Guiro
203	Short Guiro
204	Marimba C3
205	Marimba Db3
206	Marimba D3
207	Marimba Eb3
208	Marimba E3
209	Marimba F3
210	Marimba Gb3 Marimba G3
212	Marimba G3
213	Marimba A3
214	Marimba Bb3
215	Marimba B3
210	וייים בים

216 Marimba C4

# **Voice List**

217	Marimba Db4
218	Marimba D4
219	Marimba Eb4
220	Marimba E4
221	Marimba F4
222	Marimba Gb4
223	Marimba G4
224	Marimba Ab4
225	Marimba A4
226	Marimba Bb4
227	Marimba B4
228	Marimba C5
229	Marimba Db5
230	Marimba D5
231	Marimba Eb5
232	Marimba E5
233	Marimba F5
234	Marimba Gb5
235	Marimba G5
236	Marimba Ab5
237	Marimba A5
238	Marimba Bb5
239	Marimba B5
240	Marimba C6
241	African 1
242	African 2
243	African 3
244	African 4
245	Indian 1
246	Indian 2
247	Indian 3
248	Indian 4
249	Vibraphone C3
250	Vibraphone Db3
251	Vibraphone D3
252	Vibraphone Eb3
253	Vibraphone E3
254	Vibraphone F3
255	Vibraphone Gb3
256	Vibraphone G3
257	Vibraphone Ab3
258	Vibraphone A3
259	Vibraphone Bb3
260	Vibraphone B3
261	Vibraphone C4
262	Vibraphone Db4
263	Vibraphone D4
264	Vibraphone Eb4
265	Vibraphone E4
266	Vibraphone F4
267	Vibraphone Gb4
268	Vibraphone G4
269	Vibraphone Ab4
270	Vibraphone A4
271	Vibraphone Bb4 Vibraphone B4
272	vibiapiiolie 04

273	Vibraphone C5				
274	Vibraphone Db5				
275	Vibraphone D5				
276	Vibraphone Eb5				
277	Vibraphone E5				
278	Vibraphone F5				
279	Vibraphone Gb5				
280	Vibraphone G5				
281	Vibraphone Ab5				
282	Vibraphone A5				
283	Vibraphone Bb5				
284	Vibraphone B5				
285	Vibraphone C6				
286	Orchestra Timp C2				
287	Orchestra Timp Db2				
288	Orchestra Timp D2				
289	Orchestra Timp Eb2				
290	Orchestra Timp E2				
291	Orchestra Timp F2				
292	Orchestra Timp Gb2				
293	Orchestra Timp G2				
294	Orchestra Timp Ab2				
295	Orchestra Timp A2				
296	Orchestra Timp Bb2				
297	Orchestra Timp B2				
298	Orchestra Timp C3				
299	Orchestra Timp Db3				
300	Orchestra Timp D3				
301	Orchestra Timp Eb3				
302	Orchestra Timp E3				
303	Orchestra Timp F3				
304	Orchestra Timp Gb3				
305	Orchestra Timp G3				
306	Orchestra Timp Ab3				
307	Orchestra Timp A3				
308	Orchestra Timp Bb3				
309	Orchestra Timp B3				
310	Orchestra Timp C4				

	T			
NO.	Preset			
1	Standard 1			
2	Standard 2			
3	Standard 3			
4	Standard 4			
5	Standard 5			
6	Hard Rock 1			
7	Hard Rock 2			
8	Ballad 1			
9	Ballad 2			
10	Ballad 3			
11	Acoustic 1			
12	Funk Band			
13	Funk 1			
14	Jazz Brush			
15	Dacne			
16	Rock			
17	Jazz			
18	808			
19	909			
20	Funk 2			
21	Latin			
22	Room			
23	Marimba			
24	Percussion 1			
25	Metal			
26	Vibraphone			
27	Electronic			
28	Reggae			
29	Fusion 1			
30	Drum & Bass			
31	Pop			
32	Brush			
33	World			
34	Orchestra			
35	Ska			
36	Songo			
37	Lo-Fi			
38	1970's			
39	НірНор			
40	Big Band			
41	Old School			
42	R&B			
43	Magic			
44	Live			
45	House			
46	Jazz Latin			
47	Fusion 2			
48	Percussion 2			
49	Techno			
50	Vintage			
51	Junkyard			
52	Acoustic 2			
53	Noise			
54	Studio 1			
55	Studio 2			

NO.	User
U01	Standard 1
U02	Standard 2
U03	Standard 3
U04	Standard 4
U05	Standard 5
U06	Hard Rock 1
U07	Hard Rock 2
U08	Ballad 1
U09	Ballad 2
U10	Ballad 3

# **Song List**

No. Name				
(				
BluesFunk				
NuJazzFunk				
funk1				
funk2				
funk3				
funk4				
pop funk1				
pop funk2				
RetroFunk				
on				
Fusion1				
Fusion2				
Fusion3				
Fusion4				
Fusion5				
Fusion6				
CoolJazz				
BigBand1				
BigBand2				
BigBand3				
BigBand4				
Swing				
Bebop				
3'4 jazz				
Jazz				
latin jazz1				
latin jazz2				
e				
Dance 1				
2000				
DiscoHouse				
DiscoHouse				
DiscoHouse Trance				
DiscoHouse Trance TripHop				
DiscoHouse Trance TripHop DrumNBass				
DiscoHouse Trance TripHop DrumNBass BreakBeat1				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad RockNRoll				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad RockNRoll Punk				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad RockNRoll Punk Rock 80's Metal Shuffle				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad RockNRoll Punk Rock 80's Metal				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad RockNRoll Punk Rock 80's Metal Shuffle				
DiscoHouse Trance TripHop DrumNBass BreakBeat1 Dancefunk Hiphop Dance2 D N'B1 D N'B2 Break beat2 ClassicRock HeavyRock RockBallad RockNRoll Punk Rock 80's Metal Shuffle 60's rock				

40	Danashina			
49	BossaNova			
50	Salsa			
51	Ska			
52	Raggae1			
53	Raggae2			
54	Reggae3			
55	LatinRock1			
56	LatinRock2			
57	Mambo			
58	Samba2			
59	Latin pop			
60	Gtr Bossa			
61	LatinDance1			
62	LatinDance2			
R&B				
63	R&B1			
64	R&B2			
65	JazzyFunk			
66	Blues			
Cour	ntry			
67	Country			
68	CountryPop			
69	Country Blues			
Pop				
70	Ballad1			
71	BritPop			
72	8BeatPop1			
73	60'sPop			
74	RetroDancePop			
75	3-4Folk			
76	8beatPop2			
77	pop ballad			
78	Ballad2			
79	pop bossa			
80	16beat dance			
81	6'8ballad			
82	pop shuffle			
83	DancePop			
84	16beat1			
85	16beat2			
86	16beat3			
87	16beat4			
88	16beat5			
89	16beat6			
90	16beat7			
91	8 Beat 1			
92	8 Beat 2			
93	8 beat ballad 1			
94	8 beat ballad 2			
95	16 beat ballad 1			
96	16 beat ballad 2			
97	16 beat ballad 3			
98	16 beat ballad 4			
99	16 beat ballad 5			
100	world			

101	funk1
102	funk2
103	modern jazz
104	big band
105	swing
106	slow fusion
107	country
108	latinjazz
109	reggae
110	latin
111	boogie
112	disco
113	d n'b
114	metal
115	hardrock
116	8 beat 1
117	8 beat 2
118	16 beat 1
119	funk 3
120	funk 4

# **GM** Backing Instrument

PIAN 1					
1	0				
- 1	Acoustic Grand Piano				
2	Bright Acoustic Piano				
3	Electric Grand Piano				
4	Honky-Tonk Piano				
5	E.Piano 1				
6	E.Piano 2				
7	Harpsichord				
8	Clavi				
MAL	LET				
9	Celesta				
10	Glockenspiel				
11	Music Box				
12	Vibraphone				
13	Marimba				
14	Xylophone				
15	Tubular Bells				
16	Dulcimer				
ORG	AN				
17	Drawbar Organ				
18	Percussive Organ				
19	Rock Organ				
20	Church Organ				
21	Reed Organ				
22	Accordion				
23	Harmonica				
24	Tango Accordion				
GUIT	AR				
25	Nylon Guitar				
26	Steel Guitar				
27	Jazz Guitar				
28	Clean Guitar				
29	Muted Guitar				
30	Overdriven Guitar				
31	Distortion Guitar				
32	Guitar Harmonics				
BAS	3				
	Acoustic Bass				
33					
34	Finger Bass				
	Finger Bass Pick Bass				
34					
34 35	Pick Bass				
34 35 36	Pick Bass Fretless Bass				
34 35 36 37	Pick Bass Fretless Bass Slap Bass 1				
34 35 36 37 38	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2				
34 35 36 37 38 39	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2				
34 35 36 37 38 39 40	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2				
34 35 36 37 38 39 40 STRI	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 NGS				
34 35 36 37 38 39 40 <b>STRI</b>	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 NGS Violin				
34 35 36 37 38 39 40 <b>STRI</b> 41	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 Violin Viola				
34 35 36 37 38 39 40 <b>STRI</b> 41 42	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 NGS Violin Viola Cello				
34 35 36 37 38 39 40 <b>STRI</b> 41 42 43	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 NGS Violin Viola Cello Contrabass				
34 35 36 37 38 39 40 <b>STRI</b> 41 42 43 44	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 Violin Viola Cello Contrabass Tremolo Strings				
34 35 36 37 38 39 40 <b>STRI</b> 41 42 43 44 45	Pick Bass Fretless Bass Slap Bass 1 Slap Bass 2 Synth Bass 1 Synth Bass 2 NGS Violin Viola Cello Contrabass Tremolo Strings Pizzicato Strings				

STR	INGS ENSEMBLE					
49	Strings Ensemble 1					
50	Strings Ensemble 2					
51	Synth Strings 1					
52	Synth Strings 2					
53	Choir Aahs					
54	Voice Oohs					
55	Synth Voice					
56	Orchestra Hit					
BRA						
57	Trumpet					
58	Trombone					
59	Tuba					
60	Muted Trumpet					
61	French Horn					
62	Brass Section					
63	Synth Brass 1					
64	Synth Brass 2					
REE						
65	Soprano Sax					
66	Alto Sax					
67	Tenor Sax					
68	Baritone Sax					
69	Oboe					
70	English Horn					
71	Bassoon					
72	Clarinet					
PIPE						
73	Piccolo					
74	Flute					
75	Recorder					
76	Pan Flute					
77	Blown Bottle					
78	Shakuhachi					
79	Whistle					
80	Ocarina					
LEA	D					
81	Lead1 (Square)					
82	Lead2 (Sawtooth)					
83	Lead3 (Calliope)					
84	Lead4 (Chiff)					
85	Lead5 (Charang)					
86	Lead6 (Voice)					
87	Lead7 (Fifths)					
88	Lead8 (Bass & Lead)					
PAD						
89	Pad1 (Newage)					
90	Pad2 (Warm)					
91	Pad3 (Polysynth)					
92	Pad4 (Choir)					
93	Pad5 (Bowed)					
94	Pad6 (Metallic)					
95	Pad7 (Halo)					
96	Pad8 (Sweep)					
	( F)					

EFFE	CTS			
97	FX1 (Rain)			
98	FX2 (Soundtrack)			
99	FX3 (Crystal)			
100	FX4 (Atmosphere)			
101	FX5 (Brightness)			
102	FX6 (Goblins)			
103	FX7 (Echoes)			
104	FX8 (Sci-fi)			
ETHN	NIC			
105	Sitar			
106	Banjo			
107	Shamisen			
108	Koto			
109	Kalimba			
110	Bagpipe			
111	Fiddle			
112	Shanai			
	CUSSIVE			
113	Tinkle Bell			
114	Agogo			
115	Steel Drums			
116	Wood Block			
117	Taiko Drum			
118	Melodic Tom			
119	Synth Drum			
120	Reverse Cymbal			
	ND EFFECTS			
121	Guitar Fret Noise			
122	Breath Noise			
123	Seashore			
124	Bird Tweet			
125	Telephone Ring			
126	Helicopter			
127	Applause			
128	Gunshot			

# **GM Kit List**

	Ctondord	Room	lozz	Pook	Electric
Noto#	Standard PC# 00	PC# 04	Jazz PC# 08	Rock PC# 16	Electric PC# 24
Note#					
Eb1[27]	High Q	<-	<-	<-	<-
E 1[28]	Slap	<-	<-	<-	<-
F 1[29]	Scratch Push	<-	<-	<-	<-
F#1[30]	Scratch Pull	<-	<-	<-	<-
G 1[31]	Sticks	<-	<-	<-	<-
G#1[32]	Square Click	<-	<-	<-	<-
A 1[33]	Metronome Click	<-	<-	<-	<-
Bb1[34]	Metronome Bell	<-	<-	<-	<-
B 1[35]	Acoustic Bass Drum	<-	<-	<-	<-
C 2[36]	Bass Drum 1	Room Kick	Jazz Kick 1	Rock Kick Drum	Electric Bass Drum
C#2[37]	Side Stick	<-	<-	<-	<-
D 2[38]	Acoustic Snare	Room Snare 1	Jazz Snare 1	Rock Snare Drum1	Electric Snare 1
Eb2[39]	Hand Clap	<-	<-	<-	<-
E 2[40]	Electric Snare	Room Snare 2	Jazz Snare 2	Rock Snare Drum2	Electric Snare 2
F 2[41]	Low Floor Tom	Room LowTom2	Jazz LowTom2	Rock LowTom2	Electric Low Tom 2
F#2[42]	Closed Hi-hat	<-	<-	<-	<-
G 2[43]	High Floor Tom	Room LowTom1	Jazz LowTom1	Rock LowTom1	Electric Low Tom 1
G#2[44]	Pedal Hi-hat	<-	<-	<-	<-
A 2[45]	Low Tom	Room MidTom2	Jazz MidTom2	Rock MidTom2	Electric Mid Tom 2
Bb2[46]	Open Hi-hat	<-	<-	<-	<-
B 2[47]	Low-Mid Tom	Room MidTom1	Jazz MidTom1	Rock MidTom1	Electric Mid Tom 1
C 3[48]	High Mid Tom	Room Hi Tom2	Jazz Hi Tom2	Rock HiTom2	Electric Hi Tom 2
C#3[49]	Crash Cymbal 1	<-	<-	<-	<-
D 3[50]	High Tom 1	Room Hi Tom1	Jazz Hi Tom1	Rock HiTom1	Electric Hi Tom 1
Eb3[51]	Ride Cymbal 1	<-	<-	<-	<-
E 3[52]	China Cymbal	<-	<-	<-	<-
F 3[53]	Ride Bell	<-	<-	<-	<-
F#3[54]	Tambourine	<-	<-	<-	<-
G 3[55]	Splash Cymbal	<-	<-	<-	<-
G#3[56]	Cowbell	<-	<-	<-	<-
A 3[57]	Crash Cymbal 2	<-	<-	<-	<-
Bb3[58]	Vibra-slap	<-	<-	<-	<-
B 3[59]	Ride Cymbal 2	<-	<-	<-	<-
C 4[60]	High Bongo	<-	<-	<-	<-
C#4[61]	Low Bongo	<-	<-	<-	<-
D 4[62]	Mute Hi Conga	<-	<-	<-	<-
Eb4[63]	Open Hi Conga	<-	<-	<-	<-
E 4[64]	Low Conga	<-	<-	<-	<-
F 4[65]	High Timbale	<-	<-	<-	<-
F#4[66]	Low Timbale	<-	<-	<-	<-
G 4[67]	High Agogo	<-	<-	<-	<-
G#4[68]	Low Agogo	<-	<-	<-	<-
A 4[69]	Cabasa	<-	<-	<-	<-
Bb4[70]	Maracas	<-	<-	<-	<-
B 4[71]	Short Whistle	<-	<-	<-	<-
C 5[72]	Long Whistle	<-	<-	<-	<-
C#5[73]	Short Guiro	<-	<-	<-	<-
D 5[74]	Long Guiro	<-	<-	<-	<-
Eb5[75]	Claves	<-	<-	<-	<-
E 5[76]	Hi Wood Block	<-	<-	<-	<-
F 5[77]	LowWood Block	<-	<-	<-	<-
F#5[78]	Mute Cuica	<-	<-	<-	<-
G 5[79]	Open Cuica	<-	<-	<-	<-
G#5[80]	Mute Triangle	<-	<-	<-	<-
A 5[81]	Open Triangle	<-	<-	<-	<-
Bb5[82]	Shaker		+	<u> </u>	<u> </u>
B 5[83]	Jingle Bell	<-	<-	<-	<-
		<-	<-	<-	<-
C 6[84]	Bell Tree	<-	<-	<-	<-
C#6[85]	Castanets	<-	<-	<-	<-
D 6[86]	Mute Surdo	<-	<-	<-	<-
Eb6[87]	Open Surdo	<-	<-	<-	<-

Analog   Brush			1	
Eb1 27		Analog	Brush	
E 1[28]				
F 1/29   <-				
F#1[30]         <-			i	
G 1[31]				
G#1[32]         <				
A1[33]         <-				
Bb1[34]   C		<-		
B 1[35]          <-		<-		
C 2[36]         Analog Bass Drum         Brush Kick 1           C#2[37]         Analog Rim Shot         <-		<-	<-	
C#2[37]         Analog Rim Shot         <-				
D 2[38]         Analog Clap         <-		_	Brush Kick 1	
Eb2[39]	C#2[37]			
E 2[40]	D 2[38]		Brush Tap	
F2[41]         Analog Closed Hi-hat         <-	Eb2[39]		<-	
F#2[42]         Analog Closed Hi-hat         <-				
G 2[43]         Analog Low Tom1         Brush Low Tom1           G#2[44]         Analog ClosedHi-hat         <-	F 2[41]		Brush Low Tom2	
G#2[44]         Analog ClosedHi-hat         <-	F#2[42]	Analog Closed Hi-hat	<-	
A 2[45]         Analog Mid Tom2         Brush Mid Tom2           Bb2[46]         Analog Closed Hi-hat         <-	G 2[43]		Brush Low Tom1	
Bb2[46]         Analog Closed Hi-hat         <-	G#2[44]	Analog ClosedHi-hat		
Bb2[46]         Analog Closed Hi-hat         <-	A 2[45]		Brush Mid Tom2	
B 2[47]         Analog Mid Tom1         Brush Mid Tom1           C 3[48]         Analog Hi Tom2         Brush Hi Tom2           C#3[49]         Analog Cymbal         <-			<-	
C 3[48]         Analog Hi Tom2         Brush Hi Tom2           C#3[49]         Analog Cymbal         <-           D 3[50]         Analog Hi Tom1         Brush Hi Tom1           E 3[51]         <-         <-           E 3[52]         <-         <-           F 3[53]         <-         <-           F 3[54]         <-         <-           G 3[55]         <-         <-           G 3[56]         <-         <-           G 3[57]         <-         <-           G 3[57]         <-         <-           B 3[58]         <-         <-           B 3[59]         <-         <-           C 4[60]         <-         <-           C 4[60]         <-         <-           C 4[61]         <-         <-           E 4[63]         <-         <-           E 4[64]         <-         <-           F 4[65]         <-         <-           G 4[67]         <-         <-           G 4[67]         <-         <-           G 4[68]         <-         <-           B 4[71]         <-         <-           C 5[72]         <-		Analog Mid Tom1	Brush Mid Tom1	
C#3[49]       Analog Cymbal       <-		Analog Hi Tom2	Brush Hi Tom2	
D 3[50]       Analog Hi Tom1       Brush Hi Tom1         Eb3[51]       <-				
Eb3[51] <- E 3[52] <- F 3[53] <- F 3[53] <- G 3[55] <- G 3[57] <- B 3[59] <- C 4[60] <- C 4[60] <- C 4[61] <- C 4[61] <- C 5[63] <- E 4[64] <- F 4[65] <- F 4[65] <- G 4[67] <- G 4[68] <- G 4[67] <- G 4[68] <- G 4[68] <- G 4[68] <- G 5[72] <- C 5[72] <- C 5[73] <- C 5[73] <- C 5[73] <- C 5[73] <- C 5[79] <- C 5[79] <- C 5[79] <- C 5[83] <- C 6[84] <- C 6[84] <- C 6[85] <- C 6[85] <- C 6[86] <- C 6[86] <- C 6[86] <- C 6[85] <- C 6[86] <- C 6[85] <- C 6[86] <- C 7 6[86] <-			Brush Hi Tom1	
E 3[52] <- F 3[53] <- F 3[54] <- G 3[55] <- C- G 3[55] <- C- G#3[56] <- A 3[57] <- Bb3[58] <- B 3[59] <- C 4[60] <- C 4[60] <- C 4[61] <- C 4[62] <- C 4[63] <- E 4[64] <- F 4[65] <- F 4[66] <- G 4[67] <- G 4[69] <- C 5[72] <- C 5[72] <- C 5[73] <- C 5[76] <- C 5[79] <- C 5[7			<-	
F 3[53]		<-	<-	
F#3[54]       <-		<-	<-	
G 3[55]				
G#3[56]       <-				
A 3[57]       <-				
Bb3[58] <-  B 3[59] <-  C 4[60] <-  C#4[61] <-  D 4[62] <-  Eb4[63] <-  E 4[64] <-  F 4[65] <-  F#4[66] <-  G#4[68] <-  G#4[68] <-  A 4[69] <-  Bb4[70] <-  B 4[71] <-  C 5[72] <-  C#5[73] <-  D 5[74] <-  Eb5[75] <-  E 5[76] <-  F#5[77] <-  F#5[78] <-  G#5[80] <-  A 5[81] <-  Bb5[82] <-  C 6[84] <-  C 6[86] <-  C-  C 4[60] <-  C 5[72] <-  C 5[73] <-  C 5[74] <-  E 5[76] <-  C 5[77] <-  C 5[77] <-  C 5[78] <-  C				
B 3[59]				
C 4[60]       <-				
C#4[61]       <-			+	
D 4[62]				
Eb4[63]       <-				
E 4[64]				
F 4[65]				
F#4[66]       <-				
G 4[67]				
G#4[68]       <-				
A 4[69]       <-				
Bb4[70]       <-				
B 4[71]				
C 5[72]			<u> </u>	
C#5[73]       <-			+	
D 5[74]			<u> </u>	
Eb5[75]       <-				
E 5[76]				
F 5[77]			<u> </u>	
F#5[78] <- <- G 5[79] <- <- G#5[80] <- <- A 5[81] <- <- Bb5[82] <- <- C 6[84] <- <- C #6[85] <- <- D 6[86] <- <- <- <- C - C				
G 5[79] <- <- G#5[80] <- <- A 5[81] <- <- Bb5[82] <- <- B 5[83] <- <- C 6[84] <- <- C#6[85] <- <- D 6[86] <- <-			<u> </u>	
G#5[80]       <-				
A 5[81]			<u> </u>	
Bb5[82] <- <- B 5[83] <- <- C 6[84] <- <- C#6[85] <- <- D 6[86] <- <-				
B 5[83] <- <- C 6[84] <- <- C#6[85] <- <- D 6[86] <- <-			<u> </u>	
C 6[84] <- <- C#6[85] <- <- D 6[86] <- <-				
C#6[85] <- <- D 6[86] <- <-				
D 6[86] <- <-				
Eb6[87]   <-   <-		<-	<-	
	Eb6[87]	<-	<-	

# **MIDI Implementation Chart**

	Function		Recognized	Remarks
Radio	Default	Transmitted 10 ch	Recognized 1-16	
		X	X	
	Changed			
	Default	X	X	
	Messages	X	X	
	Altered	*****	*******	
Note		0-127	0-127	
Number:	True voice	*****	0-127	
Velocity	Note on	O 99H, V=1-127	0-127	
	Note off	O (99H. V=0)	0-127	
After	Key's	Χ	X	
Touch	Channel's	X	Χ	
Pitch Bend		Χ	0	
Control	0	Χ	0	Bank Select
Change	1	Χ	O	Modulation
	5	Χ	Ö	Portamento Time
	6	X	Ö	Data Entry
	7	X	Ö	Volume
,	10	X	Ö	Pan
	11	X		Expression
			0	Sustain Pedal
	64	X	0	Portamento ON/OFF
	65	X	0	
	66	X	Ο	Sostenuto Pedal
67		X	Ο	Soft Pedal
8	80	Χ	0	Reverb Program
1	81	X	0	Chorus Program
(	91	Χ	0	Reverb Level
(	93	Χ	O	Chorus Level
120		Χ	O	All Sound OFF
	21	X	0	Reset All Controller
	23	X		All Notes OFF
Program C		X	0	7 140.00 01 1
	-			
System Exc	clusive	X	0	
System :	Song Position	Χ	X	
Common:	Song Select	Χ	X	
	: Tune	Χ	X	
System :	Clock	0	Χ	START \ STOP
	Commands	0	Χ	
	: Local ON/OFF	X	X	
	: All Notes OFF	X	X	
		O	X	
Messages: Active Sense		$\mathbf{O}$		
_	: Reset	Χ	Χ	

O : YES X : NO